



COMPETITION GUIDE

ASA STARS NATIONAL TOUR ▪ BADGER STATE 325
SLINGER SUPER SPEEDWAY

JUNE 21, 2026





EVENT INFORMATION
 BADGER STATE 325
 SLINGER SUPER SPEEDWAY

Competition Guide Contents:

Page 2 – Event Information	Page 5 – Tech Inspection	Page 8 – Race Format & Pit Stops
Page 3 – Schedule of Events	Page 6 – Practice & Tires/Fuel	Page 9 – Pit Road Map
Page 4 – Garage Map	Page 7 – Qualifying Procedure	Page 10 – Race Procedures

Race Name: Badger State 325

Sanctioning Body: Appalachian Sucker Punch ASA STARS National Tour

Race: ASA STARS National Tour Points Race 4

TV Streaming: TrackTV

Local Radio: n/a

Timing & Scoring: Race Monitor Mobile App

Slinger Super Speedway

280 Cedar Creek Road
 Slinger, Wisconsin 53086

Shipping to Slinger Speedway

280 Cedar Creek Road
 Slinger, Wisconsin 53086

Phone: 262-644-5921

Web: slingersuperspeedway.com

Event Promoter: Track Enterprises

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Badger State 325 Prize Money Schedule: 1) \$15,000 2) \$5,000 3) \$3,000 4) \$2,200 5) \$2,100 6) \$2,000 7) \$2,000 8) \$1,900 9) \$1,900 10) \$1,800 11) \$1,800 12) \$1,700 13) \$1,700 14) \$1,700 15) \$1,600 16) \$1,600 17-28) \$1,500

Contingency Product Awards: Five Star Bodies, Hard Luck Award, \$250 Product Certificate; Performance Friction Brakes, First Place, \$250 Product Certificates; Simpson Race Products, Second Place, \$150 Product Certificate; Bassett Racing Wheels, Third Place, \$100 Product Certificate; Swift Springs, Fourth Place, One Complementary Spring; Fire Suppression Solutions, Fifth Place, \$100 Product Certificate; Holly, Sixth Place, \$150 Product Certificate; Lajoie Seats, Seventh Place, \$300 Product Certificate; Turn One Steering, Eighth Place, \$150 Product Certificate; MSD Ignition, Ninth Place, \$150 Product Certificate; Longacre Products, Tenth Place, \$150 Product Certificate.

Special Event Awards: Hamke Racecars, Pole Award, \$1,000 Cash Bonus; Port City Race Cars, Hard Charger Award, \$500 Cash Bonus; Simpson Race Products, Winner Wearing a Simpson Suit, \$250 Cash Bonus (paid by Simpson); Simpson Race Products, Winner Wearing a Stilo Helmet, \$250 Cash Bonus (paid by Simpson).



SCHEDULE OF EVENTS
 BADGER STATE 325
 SLINGER SUPER SPEEDWAY

Saturday, June 20, 2026

- 12:00-6:00 PM Optional Hauler Parking
- 7:00 PM Appalachian Sucker Punch Wisconsin Race Party

Sunday, June 21, 2026 – No Engines Started Before 10:00 AM

- 8:00 AM ASA Credential Office Opens | ASA Platinum Team Credentialing (at Credential Office)
- 8:00 AM ASA Hauler Parking Continues (Only ASA Haulers may Park, no Unloading)
- 8:30 PM Garage Area Opens
- TO FOLLOW Midwest Truck Series Credentialing & Hauler Parking Begins
- 8:45 AM ASA Crew Chief Meeting (at Series Trailer)
- TO FOLLOW ASA Tire Mounting Begins
- 9:00 AM ASA Technical Inspection Begins (by Schedule)
- 11:15 AM ASA Driver Meeting (at Series Trailer)
- 11:45 AM Midwest Truck Series Driver Meeting
- 12:00-1:00 PM ASA STARS National Tour Practice 1 (60 Minutes) | Grandstands Open**
- 1:05-1:55 PM Midwest Truck Series Practice (50 Minutes)
- 2:00-3:00 PM ASA STARS National Tour Final Practice (60 Minutes)**
- 3:05 PM Midwest Truck Series Group Qualifying
- 3:50 PM ASA Qualifying Tires Released
- 4:00 PM Midwest Truck Series B-Feature (20 Laps / 20 Minutes)
- 4:10-4:20 PM ASA Cars Report to Staging (Late Penalty Applies)
- 4:30 PM ASA STARS National Tour Pole Qualifying (Post-Qualifying Inspection Procedure)**
- TO FOLLOW ASA Pit Road Selection (at Series Trailer)
- 5:00 PM Midwest Truck Series Father's Day 50 (50 Laps / 40 Minutes)
- TO FOLLOW ASA Cars Move to Grid
- 5:40-6:20 PM Driver Autograph Session (On-Track) | ASA Teams Move Equipment to Pit Road
- 6:30 PM Pre-Race Ceremony
 - Driver Photo
 - Introduction of Dignitaries & Honorary Guests
 - Driver Introductions
 - Canadian National Anthem
 - Presentation of Color
 - Invocation
 - National Anthem of the United States of America
 - Command to Start Engines
- 7:05 PM ASA STARS National Tour Badger State 325 Presented by Appalachian Sucker Punch**



GARAGE MAP
 BADGER STATE 325
 SLINGER SUPER SPEEDWAY

Haulers enter the venue from the west gate on Cedar Creek Road. Hauler arriving early may stage in the parking lot across the street from the pit entrance.

Haulers will be moved into the garage, from 12:00 PM until 6:00 PM on Saturday and at 8:00 AM on Sunday. No unloading until given permission to do so by Series Officials at approximately 8:30 AM.

The Credential Office is located at the pit gate and opens at 8:00 AM.

Passenger vehicles are NOT allowed in the garage area. Please plan accordingly.

Minors are allowed in the pits with proper minor paperwork completed. Contact Track Enterprises for more information.





TECHNICAL INSPECTION
 BADGER STATE 325
 SLINGER SUPER SPEEDWAY

Technical Inspection

Order of inspection is determined by order of entries with ASA Platinum Program teams placed ahead of standard entries.

All cars are required to go through the inspection line, on Sunday, at the designated time. Technical Inspection stations include but are not limited to safety, templates, referee, scales, under car, and under hood.

Please have driver safety gear readily available. Cars failing safety inspection may not take to the track until all infractions are rectified.

Weight will be checked with driver sitting in driver seat, steering wheel in place with hands on steering wheel, and helmet on head or in lap.

Cars shall have 30 lbs. of air in the right side and 20 lbs. in the left side tires while in the inspection area.

A maximum of four crew members may be with the car in the inspection area.

Technical Notice

For this event, an additional 0.25" tread width is allowed.

General Procedures

For this event, engines may NOT be started before 10:00 AM.

It is a requirement that the Crew Chiefs attend the scheduled Crew Chief Meeting.

The draw conducted at the series trailer is the same draw used for tire stacks, ignition boxes, and qualifying order.

All cars are required to use ASA provided ignition boxes. Monetary fine applied to the Car Owner for unreturned, damaged, and/or altered boxes.

Lead weight must be painted white with car number marked.

Any safety infractions found during inspection must be rectified prior to Practice 1.

Cars must display series windshield and required contingency decals and a transponder is required to be on the car at all times the car is on track.

No scuffing tires in the garage area, on pit road, or around track safety workers/officials.

Cell phones are not allowed in the race car at any time. Violations may result in penalties up to disqualification.

Courtesy Laps: Any team (car) that has been on track and needs to go to a backup car must notify Chief Technical Inspector and upon approval could be given the following options; 1) Will be given safety laps, but must start at the rear of the field, 2) Qualify following normal procedures with no safety laps.

Sunday Inspection Schedule

TIME	TEAM
9:00	81 Carson Brown
9:07	22 Kyle Steckly
9:14	24 Jade Avedisian
9:21	14 Chase Pinsonneault
9:28	9 Derek Kraus
9:35	5 Tristan McKee
9:42	96 Derek Thorn
9:49	36 Ty Fredrickson
9:56	22 Kasey Kleyn
10:03	30 Casey Roderick
10:10	23 Levon VanDerGeest
10:17	23 Jay VanDerGeest
10:24	44 Justin Mondeik
10:31	91 Ty Majeski
10:38	7 Isaac Kitzmiller
10:45	51 Stephen Nasse
10:52	14 Austin Nason



TIRES & PRACTICE
BADGER STATE 325
SLINGER SUPER SPEEDWAY

Tires

This is a 10-tire maximum race. The approved tires for competition are Hoosier Racing Tires F-45*.

Qualifying and Race Tires are impounded. Approved tools in the impound area include tire gauge, tire tape, and air hose. Car number decal must be on wheels.

Teams may not scuff race tires in Practice.

Qualifying tires will be impounded until the designated release time [3:50 PM] on Sunday afternoon for Qualifying. Tires must be scanned/stamped prior to leaving the impound area.

If a Last Chance Qualifier race is run, transfer cars will have an option to purchase a new set of tires for the main event. Cars must qualify on sticker tires, from impound, purchased at the event, and start the race on the same tires used for qualifying.

Race tires can only be changed during a controlled pit cycle or green flag conditions unless a flat tire is approved by an official.

Fuel

This is a 20-gallon minimum Sunoco Race Fuel 110 required purchase event. Fuel shall be purchased before qualifying inspection. Fuel pumps are located in the garage area, near inspection, behind turn two.

Practice Procedures

Car numbers in all locations described in the rulebook, series administered transponder, windshield valance, and contingency decals are required to be installed for Practice.

A spotter is required to be in the spotterstand and monitor race control via scanner during Practice (467.7875). The spotterstand is located in the turn 4 grandstands.

For this event, teams will work from their haulers in the garage area. Cars will use pit out in turn 4 to access the race track and return to the garage area from the pit entrance in turn 2. All adjustments and/or servicing of the race car must be performed within the team's designated garage/hauler stall.

Pit Road/Garage Speed is 15 MPH. No scuffing tires on pit road/in the garage.

Practice will remain green for the session. Cars will blend in, at the command of the pit out official (or light) with a maximum of approx. 10 cars on track at a time. If a yellow flag is displayed, all cars are to return to pit lane immediately. Cars that were on track at the time of the caution have priority to return first when practice resumes.

Failure to comply with practice/pit procedures including but not limited to; blend line (if applicable), speeding on pit road, running the stop sign/light, scuffing tires, etc., may result in penalties including loss of practice time.



QUALIFYING
BADGER STATE 325
SLINGER SUPER SPEEDWAY

Qualifying

For this event, all cars must be staged by 4:20 PM. Cars will stage on pit road at pit out in turn 4. Once in staging, only the approved qualifying adjustments may be made to the car. The approved Qualifying Adjustments are tape on the grill screen and brake ducts, air pressure, check lug nuts, and driver comfort. A maximum of four crew members are allowed at the car. **Cars not staged by the designated time may be placed under penalty, forfeiting the fastest of their two qualifying lap times.**

Qualifying will be conducted one car at a time. Each car will receive one warm up lap and two laps on the clock. Cars may only make one qualifying attempt. An attempt is officially made when the car passes the finish line to begin the first lap on the clock.

The order of qualifying is determined by draw. Cars must qualify in the proper order. If a car misses their position, the team will be placed on a 5-minute clock to present the car for qualifying. Once the 5-minutes expires, that car may not qualify.

For this event, cars will be staged at pit out and sent directly onto the race track from turn 4. After the checkered flag, cars return to pit lane for impound from turn 2. Please do not take a cooldown lap. Crews may not touch the car until given permission to do so by series officials.

In the event of inclement weather or time delays, series at its discretion may change the format of qualifying to a group qualifying format. If qualifying is canceled, the field will be set by ASA STARS National Tour 2026 Owner Standings. Car Owners that have not earned any points in 2026 will be lined up by order of entry behind those with points.

Post-Qualifying Inspection Procedure

Fast qualifiers, at the series discretion, will be captured in the garage area for inspection. As cars exit the race track, officials will either direct the car to the inspection area or the impound area. It is the responsibility of the driver to follow the instructions of officials. Failing to report to inspection may result in a penalty of qualifying lap times being disallowed. Standard inspection procedures apply. Please note, there is not a burn off tolerance at the scales. Cars failing inspection will have their lap times disallowed.

Post-Qualifying Impound

Cars will be impounded after qualifying. The only adjustments allowed in impound are air pressure, stagger (may be checked with a stagger stick only), check and tighten lug nuts, tape on the nose and brake ducts, and driver comfort. A maximum of four crew members are allowed at the car. Once adjustments are complete, crews must leave car and may not return until given permission to do so by series official.

Teams may not pull cars out of impound or work on race car in impound. Working on, or attempting to work on, an impounded race car constitutes an unapproved adjustment and is subject to penalties. If permitted by the Chief Technical Inspector/Series Director, teams may rectify only the declared mechanical failure(s) and will forfeit their starting position. Any attempts to make additional adjustments to the race car outside of the declared mechanical issue may result in lap penalties



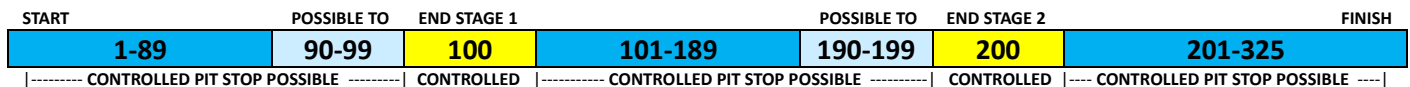
RACE FORMAT
 BADGER STATE 325
 SLINGER SUPER SPEEDWAY

Starting Lineup

The starting field is set by qualifying results. Starting positions 1-22 are locked in from Qualifying. Feature starting positions 23 through 26 are determined by the finishing results of the Last Chance Race. Starting positions 27 and 28 will be awarded to the cars highest in ASA STARS National Tour 2026 Owner Championship point standings. Additional starters may be added.

Feature Race

The race is a 325-lap, caution counting, race, except for the final 10 laps of the race. Cars cannot lose a lap during a caution period. The race will be conducted in three stages with the completion of Stage 1 at lap 100 and the completion of Stage 2 at lap 200. The stage may be completed if a caution flag occurs within the final ten laps of the scheduled stage distance (lap 90-99, 190-199). There are no scheduled competition cautions in this race. The race is complete after three overtime finishing procedure attempts.



Pit Cycle

Controlled pit stops will occur every time the caution flag is displayed unless Race Control, at their discretion, calls a 'Quickie Yellow' or no cars come to pit road the first lap pits are opened.

The controlled pit stop cycle is five laps.

When pitting during a controlled pit stop cycle, cars that pitted will return to the track in the same order as they entered the pits, relative to the cars that pitted, and will line up behind the cars that stayed out. Cars returning after the controlled pit cycle is complete (5 laps) will be penalized. To remain in the cycle, cars must beat the pace car off pit road, the fifth time by. Cars pitting too soon or out of cycle (second time by, or later, after the pits are opened) will also be placed under penalty and restart at the tail of the field, behind all cars that stayed out or pitted correctly.

Pitting Procedure

Cars shall remain single file behind the pace car during the caution. Do not pull up to pit. When pit road is open, remain in line until your car reaches the designated pit entry point.

The pit road speed limit is 25 mph.

Cars must pit within their designated pit box.

Only traditional tools and procedures may be used during a pit stop. All pit equipment and crew must remain behind the pit wall until your car is in the box. A maximum of 5 crew members allowed to service the car. No shorts or open toe shoes for over the wall crew members.

Teams may take tires and fuel at the same time. All four tires may be changed. Race tires may be changed during a controlled pit stop or under green flag conditions. Tire changes during a quickie yellow must be approved by a pit road official.

Teams may work on cars on pit road during red flag conditions.

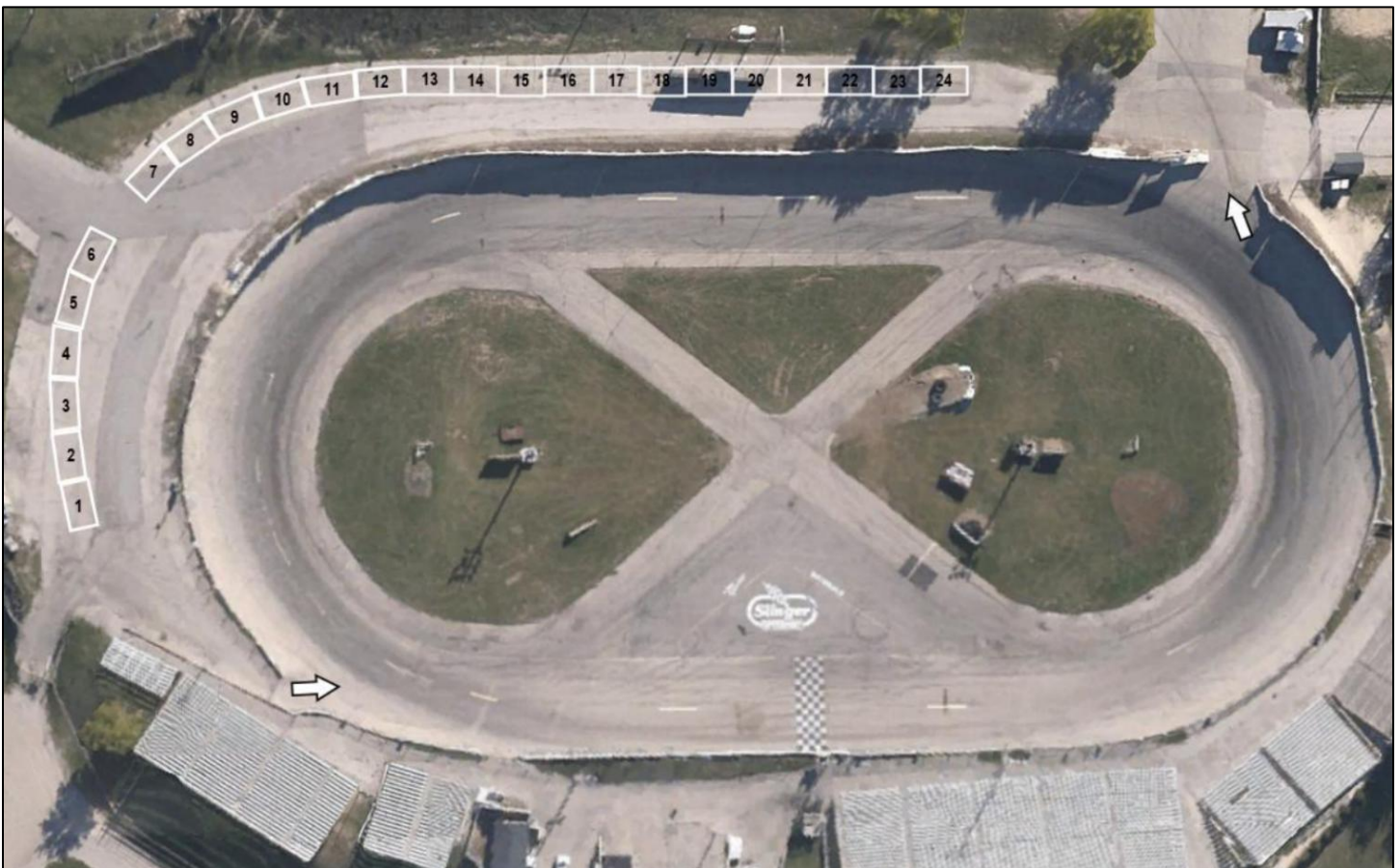
Pit Road infractions including but not limited to speeding, late off pit road, running the stop board, pitting out of the box, too many men over the wall, equipment leaving the box, advancing positions on pit entry, etc. will result in a penalty of restarting at the tail of the field, behind all cars that stayed out or pitted without penalty.



PIT ROAD MAP
BADGER STATE 325
SLINGER SUPER SPEEDWAY

Pit Road Selection

Pit stall selection will take place at the ASA trailer after Qualifying. Crew Chiefs (1 per team) will select pit stalls one at a time in the order of Qualifying results. Multi-car teams who would like to pit together may select both boxes at the same time. Those teams electing to do that will select their boxes when the slowest of their two cars is called.





RACE PROCEDURES

Initial Start: Flagman starts the race. No jumping a start or changing lanes before the finish line. If a green flag lap is not completed on the initial start, there will be a complete restart with all cars back in their original starting position except for any cars that are penalized, receive assistance, or cars that pit.

Stages: The race will consist of three stages. The red/white/blue ASA STARS flag will be displayed at lap 100 and 200 signifying the completion of the stage and should be treated accordingly. Caution lights will illuminate when the lap is completed.

Yellow Flag: There will be no racing back to the caution. When the yellow flag is displayed, all cars must slow to a caution pace and bunch up as quickly as safety allows, so safety crews can work on track. All cars must get single file and stay single file. Lineup disputes will be settled by race control. Failure to comply can result in penalties including being placed at the rear of the field and up to disqualification. No tire scuffing around workers on track.

Cars Involved in the Caution: Only car(s) directly involved in bringing out the caution will go to the tail of the field. Any cars that spin or stop to avoid and were not directly involved with the initial cause of the caution, will get their spots back if they do not receive assistance or go to pit road. Rough driving will not be tolerated. If contact with a car causes a yellow flag and the contact is not a "racing incident," that car will also be sent to the tail. Rough driving can result in penalties including being sent to the tail of the field, pass-through penalty, lap penalties, and/or possible disqualification from the event. Cars deemed intentionally stopping or creating their own caution will receive a two-lap penalty.

Restart: Restarts will always take place in the box coming off turn four. The restarts will be double file and will use the choose rule described below for restart lineup. The leader of the race is the control car and must maintain pace speed. The front row shall be side-by-side. Once the pace car leaves the field, the leader maintains pace speed until the box. No slowing, weaving, brake checking, increase or decrease in speed once the pace car leaves the field. The leader accelerates first, at their descension, once in the box, before the end of the box. No jumping a start. If a restart violation occurs Race Control reserves the right to call the start back by displaying the yellow flag. The infringing car(s) will be penalized, restarting at the tail of the lead lap. Cars will not re-choose, rather the row will move up. On restarts, cars must stay in their lane and may not pass until the finish line. Changing lanes may result in a pass-through penalty. If a green flag lap is not completed before a yellow comes out all cars should go back to their prior position except for any cars that are penalized, receive assistance, or pit.

Restart Lineup: The field will be realigned according to the last completed lap. The field will be realigned in the following order: lead lap cars, lead lap cars that pitted, lapped cars, lapped cars that pitted, lead lap cars under penalty, lapped cars under penalty, free pass car, and waive around cars. Field will choose at designated point just past the finish line when instructed to by race control. All cars are eligible to choose at the cone. Restarts will be double file. Cars may choose the inside or outside lane as they approach the choose cone. If a car strikes the choose cone or changes lanes after the cone, that car must restart at the tail of the longest line. Cars that miss the choose lap will realign at the tail of the longest line. Any disputes in track position will be resolved by a call from race control. Failure to lineup in proper position may result in a pass-through penalty.

Red Flag: All cars must stop as quickly as safely possible when the red flag is displayed. Cars may go to the pits for crews to work on them, only after they have received approval from race control to do so. Cars pitting under red must restart at the tail of the field.

Black Flag: Cars that receive the black flag must go to pit road immediately. If a car does not go to pit road within three laps, that car's scoring will stop until the situation is rectified. Check with the spotter for guidance from race control.

Wave Around: At the end of any caution period, any cars that are at the tail of the lead lap, behind the pace car but in front of the race leader will be "Waved Around" to pass the pace car and return to the tail of the lead lap cars, thus ensuring that the leader of the race will always start the race at the head of the field. Cars using the "Wave Around" cannot pit during that caution period.

Free Pass: At the time the caution comes out, the first car behind the leader one lap down will be deemed to be the Free Pass (if Free Pass is the cause of the yellow then it would go to the next car in line). Free pass will stay in their position (Free Pass may pit if they elect to and still retain the Free Pass), until directed to pass the pace car after the pit cycle is completed. No free pass will be awarded in the last 10 laps of the event.

Slow Cars: Slow cars will be advised in the drivers meeting which lane to utilize in the presence of lead lap cars during the race. Lapped cars that create problems for lead lap cars may be penalized. Lapped cars should let the leaders go by on the preferred lane and then resume racing. Lapped cars that are repeatedly passed without giving the preferred lane during the race may be penalized. Cars fighting to stay on the lead lap are not forced to yield to the leaders until the leader has passed them. Minimum speed is 120% of the fastest lap from Practice.

Spotters: Spotters are required to be in the designated spotters stand for all on track activities. Only one spotter per team is allowed in the spotter stand, no guest. Spotters must have the ability to listen to race control via a standard electronic scanner or dedicated radio at all times. The frequency for this event is ASA 467.7875. If the spotter leaves or is removed from the spotter's stand, the car will be black flagged.

Post-Race: The top five finishers report directly to the victory lane area. Crews may touch the cars only how and when they are directed to by series officials.