



COMPETITION GUIDE

ASA STARS NATIONAL TOUR ▪ HICKORY HILL TN .COM 325
NEWPORT SPEEDWAY

JULY 25, 2026

HICKORYHILLTN.COM

LUXURY LIVING IN THE GREAT SMOKEY MOUNTAINS

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EVENT INFORMATION

HICKORY HILL TN .COM 325
NEWPORT SPEEDWAY

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Race Name: HickoryHillTN com 325

Sanctioning Body: Appalachian Sucker Punch ASA STARS National Tour

Race: ASA STARS National Tour Points Race 6

TV Streaming: TrackTV

Local Radio: n/a

Timing & Scoring: Race Monitor Mobile App

Newport Speedway

767 Industrial Road
Newport, TN 37821

Phone: 865-399-7851

Shipping to Newport Speedway

767 Industrial Road
Newport, TN 37821

Web: thenewportspeedway.com/

Event Promoter: Newport Speedway

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Hickory Hill TN .COM 325 Prize Money Schedule: 1) \$15,000 2) \$5,000 3) \$3,000 4) \$2,200 5) \$2,100 6) \$2,000 7) \$2,000 8) \$1,900 9) \$1,900 10) \$1,800 11) \$1,800 12) \$1,700 13) \$1,700 14) \$1,700 15) \$1,600 16) \$1,600 17-28) \$1,500

Contingency Product Awards: Five Star Bodies, Hard Luck Award, \$250 Product Certificate; Performance Friction Brakes, First Place, \$250 Product Certificate; Simpson Race Products, Second Place, \$150 Product Certificate; Bassett Racing Wheels, Third Place, \$100 Product Certificate; Swift Springs, Fourth Place, One Complementary Spring; Fire Suppression Solutions, Fifth Place, \$100 Product Certificate; Holly, Sixth Place, \$150 Product Certificate; Lajoie Seats, Seventh Place, \$300 Product Certificate; Turn One Steering, Eighth Place, \$150 Product Certificate; MSD Ignition, Ninth Place, \$150 Product Certificate; Longacre Products, Tenth Place, \$150 Product Certificate.

Special Event Awards: Hamke Racecars, Pole Award, \$1,000 Cash Bonus; Port City Race Cars, Hard Charger Award, \$500 Cash Bonus; Simpson Race Products, Winner Wearing a Simpson Suit, \$250 Cash Bonus (paid by Simpson); Simpson Race Products, Winner Wearing a Stilo Helmet, \$250 Cash Bonus (paid by Simpson).



SCHEDULE OF EVENTS
HICKORY HILL TN .COM 325
NEWPORT SPEEDWAY

Friday, July 24, 2026

- 12:00 PM ASA Credentialing & Hauler Parking Begins (Teams may not move to infield until garage opens)
1:00 PM ASA Garage Area Opens
2:00 PM ASA Driver/Crew Chief Meeting & Draw (at ASA Series Trailer)
TO FOLLOW ASA Tire Mounting Begins | ASA Technical Inspection Begins (Under & Safety in Pit Stalls)
4:30-5:30 PM ASA STARS National Tour Practice 1 (60 Minutes)
6:00-7:00 PM ASA STARS National Tour Practice 2 (60 Minutes)
8:00 PM ASA Garage Area Closes

Saturday, July 25, 2026

- 10:00 AM Garage Area Opens | Credential Office Opens
10:20 AM ASA Inspection Begins (Body & Weight by Schedule)
11:45 AM ASA Driver Meeting (at Series Trailer)
12:00 PM Legends Car Driver Meeting (at Series Registration)
12:30-1:30 PM ASA STARS National Tour Final Practice (60 Minutes)
1:40-2:10 PM Legend Cars Practice 1 (30 Minutes)
TO FOLLOW Crown Vic Practice 1
2:15 PM ASA Qualifying Tires Released
2:30 PM ASA Qualifying Inspection Begins
3:00-3:15 PM Legend Cars Final Practice/Qualifying (15 Minutes)
TO FOLLOW Crown Vic Final Practice/Qualifying
4:00 PM Grandstand Opens
4:15 PM ASA Approved Qualifying Adjustments
4:30 PM ASA STARS National Tour Pole Qualifying
5:00 PM Legends Car Feature (30 Laps / 30 Minutes)
Crown Vic Feature (30 Laps / 30 Minutes)
TO FOLLOW ASA Cars to Grid
6:00-6:45 PM ASA Driver Autograph Session (On-Track)
7:00 PM Pre-Race Ceremony
7:35 PM ASA STARS National Tour Hickory Hill TN.com 325 Presented by Appalachian Sucker Punch



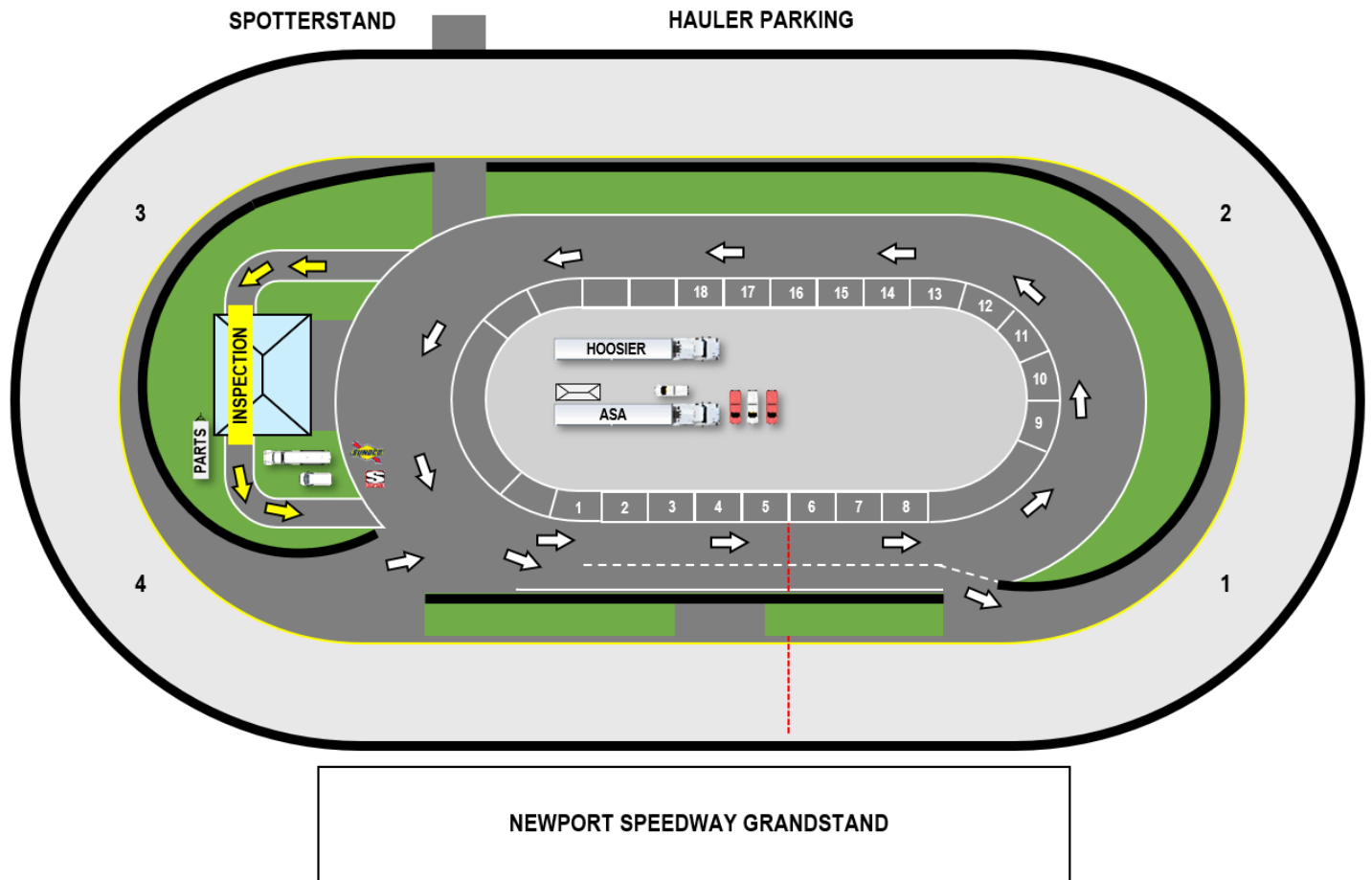
GARAGE AREA
HICKORY HILL TN .COM 325
NEWPORT SPEEDWAY

Haulers enter the venue from Industrial Road. Hauler arriving early may stage in the parking lot. Do NOT block the pit gate or any roadways.

The Credential Office is located outside the front pit gate and opens at 12:00 PM. The infield garage area will not open until 1:00 PM.

Passenger vehicles are NOT allowed in the infield garage area. Please plan accordingly.

Minors are allowed in the pits with proper minor paperwork completed.



Pit Road assignments are to be determined.



TECHNICAL INSPECTION

HICKORY HILL TN .COM 325
NEWPORT SPEEDWAY

Technical Inspection

All cars are required to present for inspection on Friday. Inspection will take place in teams pit stalls. The inspection process includes but is not limited to safety, under car, and under hood. Please have car on jackstands with wheels, hood, and decklid removed upon arrival of inspectors. Please have driver safety equipment readily available. Cars failing safety inspection may not take to the track until all infractions are rectified.

Order of inspection is determined by order of entries with ASA Platinum Program teams placed ahead of standard entries.

All cars are required to go through the inspection line, on Saturday at the designated time. Technical Inspection stations include but are not limited to templates, referee, and scales.

Weight will be checked with driver sitting in driver seat, steering wheel in place with hands on steering wheel, and helmet on head or in lap.

Cars shall have 30 lbs. of air in the right side and 20 lbs. in the left side tires while in the inspection area.

A maximum of four crew members may be with the car in the inspection area.

Qualifying Inspection

Car must be on the ground, ready for inspection, within 60 minutes of the conclusion of Final Practice [2:30 PM]. If additional time is needed for mechanical reasons, teams must get permission from the Chief Technical Inspector prior to the time in which cars are required to be on the ground. Cars failing to present for inspection (this includes car being late to inspection, driver being late for inspection, cars not on the ground) at the appropriate time may be placed under penalty and forfeit the fastest of their two qualifying lap times.

Please have ignition box cleaned prior to inspection.

Please have sway bar set before inspection.

Cars failing qualifying inspection will have one attempt to resolve the infraction(s). If multiple attempts are needed to rectify the infraction, the car may be placed under penalty and forfeit the fastest of their two qualifying lap times.

Once the car enters the inspection area (and impound area), crews may not lift, tug, or adjust the car in any manner. Crew members, including the driver, are NOT permitted to be with the race car once the car is parked in the impound area without an official present. Please park the car, fasten the window net, crew may lower air pressure, and then leave the area. Crew may return to the car at the schedule approved adjustment time. Tampering with the car in the impound area may result in penalties forfeiting the fastest of the two qualifying lap times.

Approved Qualifying Adjustments

Generators may be permitted in the staging lane once all cars have passed inspection and/or permission is given by series officials. Cooldown units are not allowed. Use of such units are subject to severe penalty.

At the designated time [4:15 PM] crews may make approved qualifying adjustments. Those adjustments are tape on the grill screen and brake ducts, air pressure, check lug nuts, and driver comfort. A maximum of four crew members are allowed at the car.

Inspection Schedule

TIME	TEAM
10:20	30 Casey Roderick
10:25	14 Chase Pinsonneault
10:30	81 Carson Brown
10:35	9 Derek Kraus
10:40	22 Kyle Steckly
10:45	24 Jade Avedisian
10:50	96 Derek Thorn
10:55	22 George Phillips
11:00	5 Tristan McKee
11:05	62 Keelan Harvick
11:10	54 Matt Craig
11:15	51 Stephen Nasse
11:20	44 Colby Howard
11:25	91 Dylan Bates
11:30	7 Justin Crider
11:35	20 Kasey Kleyn



TIRES & FUEL

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Tires

This is a 10-tire maximum race. The approved tires for competition are Hoosier Racing Tires F-45*.

Qualifying and Race Tires are impounded. Approved tools in the impound area include tire gauge, tire tape, and air hose. Car number decal must be on wheels.

Teams may not scuff race tires in Practice.

Qualifying tires will be impounded until the designated release time [2:15 PM] on Saturday afternoon for Qualifying. Tires must be scanned/stamped prior to leaving the impound area.

If a Last Chance Qualifier race is run, transfer cars will have an option to purchase a new set of tires for the main event.

Cars must qualify on sticker tires, from impound, purchased at the event, and start the race on the same tires used for qualifying.

Race tires can only be changed during a controlled pit cycle or green flag conditions unless a flat tire is approved by an official. Any attempt to circumvent the tire procedures may result in a two lap per tire penalty.

Fuel

This is a 20-gallon minimum Sunoco Race Fuel 110 required purchase event. Fuel shall be purchased before qualifying inspection. The fuel truck is located in the infield, near turn four.

General Procedures

It is a requirement that the Crew Chiefs attend the scheduled Crew Chief Meeting.

The draw conducted at the series trailer is the same draw used for tire stacks, ignition boxes, and qualifying order.

All cars are required to use ASA provided ignition boxes. Monetary fine applied to the Car Owner for unreturned, damaged, and/or altered boxes.

Lead weight must be painted white with car number marked.

Any safety infractions found during inspection must be rectified prior to Practice 1.

Cars must display series windshield and required contingency decals and a transponder is required to be on the car at all times the car is on track.

No scuffing tires in the garage area, on pit road, or around track safety workers/officials.

Cell phones are not allowed in the race car at any time. Violations may result in penalties up to disqualification.

Courtesy Laps: Any team (car) that has been on track and needs to go to a backup car must notify Chief Technical Inspector and upon approval could be given the following options; 1) Will be given safety laps, but must start at the rear of the field, 2) Qualify following normal procedures with no safety laps.



PRACTICE & QUALIFYING
HICKORY HILL TN .COM 325
NEWPORT SPEEDWAY

Practice Procedures

Car numbers in all locations described in the rulebook, series administered transponder, windshield valance, and contingency decals are required to be installed for Practice.

A spotter is required to be in the spotterstand and monitor race control via scanner during Practice (467.7875). The spotterstand is located in turn three.

For this event, all work will take place on pit road.

Pit Road/Garage Speed is 25 MPH. No scuffing tires on pit road.

Practice will remain green for the session. Cars will blend in, at the command of the pit out official (or light) with a maximum of approx. 10 cars on track at a time. If a yellow flag is displayed, all cars are to return to pit lane immediately. Cars that were on track at the time of the caution have priority to return first when practice resumes.

Failure to comply with practice/pit procedures including but not limited to; blend line (if applicable), speeding on pit road, running the stop sign/light, scuffing tires, etc., may result in penalties including loss of practice time.

Qualifying

Qualifying will be conducted one car at a time. Each car will receive one warm up lap and two laps on the clock. Cars may only make one qualifying attempt. An attempt is officially made when the car passes the finish line to begin the first lap on the clock.

The order of qualifying is determined by draw. Cars must qualify in the proper order. If a car misses their position, the team will be placed on a 5-minute clock to present the car for qualifying. Once the 5-minutes expires, that car may not qualify.

For this event, cars will be staged on pit road at pit out and sent directly onto the race track from turn 1. After the checkered flag, cars return to pit lane for impound from turn 4. Please do not take a cooldown lap. Crews may not touch the car until given permission to do so by series officials.

In the event of inclement weather or time delays, series at its discretion may change the format of qualifying to a group qualifying format. If qualifying is canceled, the field will be set by ASA STARS National Tour 2026 Owner Standings. Car Owners that have not earned any points in 2026 will be lined up by order of entry behind those with points.

Post-Qualifying Impound

Cars will be impounded after qualifying. The only adjustments allowed in impound are air pressure, stagger (may be checked with a stagger stick only), check and tighten lug nuts, tape on the nose and brake ducts, and driver comfort. A maximum of four crew members are allowed at the car. Once adjustments are complete, crews must leave car and may not return until given permission to do so by series official.

Teams may not pull cars out of impound or work on race car in impound. Working on, or attempting to work on, an impounded race car constitutes an unapproved adjustment and is subject to penalties. If permitted by the Chief Technical Inspector/Series Director, teams may rectify only the declared mechanical failure(s) and will forfeit their starting position. Any attempts to make additional adjustments to the race car outside of the declared mechanical issue may result in lap penalties.



RACE FORMAT

HICKORY HILL TN.COM 325
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Starting Lineup

The starting field is set by qualifying results. Starting positions 1-22 are locked in from Qualifying. Feature starting positions 23 through 26 are determined by the finishing results of the Last Chance Race. Starting positions 27 and 28 will be awarded to the cars highest in ASA STARS National Tour 2026 Owner Championship point standings. Additional starters may be added.

Feature Race

The race is a 325-lap, caution counting, race, except for the final 10 laps of the race. Cars cannot lose a lap during a caution period. The race will be conducted in three stages with the completion of Stage 1 at lap 100 and the completion of Stage 2 at lap 200. The stage may be completed if a caution flag occurs within the final ten laps of the scheduled stage distance (lap 90-99, 190-199). There are no scheduled competition cautions in this race. The race is complete after three overtime finishing procedure attempts.

START	POSSIBLE TO	END STAGE 1	POSSIBLE TO	END STAGE 2	FINISH	
1-89	90-99	100	101-189	190-199	200	201-325
----- CONTROLLED PIT STOP POSSIBLE ----- CONTROLLED ----- CONTROLLED PIT STOP POSSIBLE ----- CONTROLLED ----- CONTROLLED PIT STOP POSSIBLE -----						

Pit Cycle

Controlled pit stops will occur every time the caution flag is displayed unless Race Control, at their discretion, calls a 'Quickie Yellow' or no cars come to pit road the first lap pits are opened.

The controlled pit stop cycle is three laps.

When pitting during a controlled pit stop cycle, cars that pitted will return to the track in the same order as they entered the pits, relative to the cars that pitted, and will line up behind the cars that stayed out. Cars returning after the controlled pit cycle is complete (3 laps) will be penalized. To remain in the cycle, cars must beat the pace car off pit road, the third time by. Cars pitting too soon or out of cycle (second time by, or later, after the pits are opened) will also be placed under penalty and restart at the tail of the field, behind all cars that stayed out or pitted correctly.

Pitting Procedure

Cars shall remain single file behind the pace car during the caution. Do not pull up to pit. When pit road is open, remain in line until your car reaches the designated pit entry point. For this event, all cars must make a complete lap on pit road.

Cars must complete a full lap on pit road. The pit road speed limit is 25 mph.

Cars must pit within their designated pit box.

Only traditional tools and procedures may be used during a pit stop. All pit equipment and crew must remain behind the pit wall until your car is in the box. A maximum of 5 crew members allowed to service the car. No shorts or open toe shoes for over the wall crew members.

Teams may take tires and fuel at the same time. All four tires may be changed. Race tires may be changed during a controlled pit stop or under green flag conditions. Tire changes during a quickie yellow must be approved by a pit road official. Any attempts to circumvent tire procedures may result in a two-lap per tire penalty.

Teams may work on cars on pit road during red flag conditions.

Pit Road infractions including but not limited to speeding, late off pit road, running the stop board, pitting out of the box, too many men over the wall, equipment leaving the box, advancing positions on pit entry, etc. will result in a penalty of restarting at the tail of the field, behind all cars that stayed out or pitted without penalty.



RACE PROCEDURES

Initial Start: Flagman starts the race. No jumping a start or changing lanes before the finish line. If a green flag lap is not completed on the initial start, there will be a complete restart with all cars back in their original starting position except for any cars that are penalized, receive assistance, or cars that pit.

Stages: The race will consist of three stages. The red/white/blue ASA STARS flag will be displayed at lap 100 and 200 signifying the completion of the stage and should be treated accordingly. Caution lights will illuminate when the lap is completed.

Yellow Flag: There will be no racing back to the caution. When the yellow flag is displayed, all cars must slow to a caution pace and bunch up as quickly as safety allows, so safety crews can work on track. All cars must get single file and stay single file. Lineup disputes will be settled by race control. Failure to comply can result in penalties including being placed at the rear of the field and up to disqualification. No tire scuffing around workers on track.

Cars Involved in the Caution: Only car(s) directly involved in bringing out the caution will go to the tail of the field. Any cars that spin or stop to avoid and were not directly involved with the initial cause of the caution, will get their spots back if they do not receive assistance or go to pit road. Rough driving will not be tolerated. If contact with a car causes a yellow flag and the contact is not a "racing incident," that car will also be sent to the tail. Rough driving can result in penalties including being sent to the tail of the field, pass-through penalty, lap penalties, and/or possible disqualification from the event. Cars deemed intentionally stopping or creating their own caution will receive a two-lap penalty.

Restart: Restarts will always take place in the box coming off turn four. The restarts will be double file and will use the choose rule described below for restart lineup. The leader of the race is the control car and must maintain pace speed. The front row shall be side-by-side. Once the pace car leaves the field, the leader maintains pace speed until the box. No slowing, weaving, brake checking, increase or decrease in speed once the pace car leaves the field. The leader accelerates first, at their descension, once in the box, before the end of the box. No jumping a start. If a restart violation occurs Race Control reserves the right to call the start back by displaying the yellow flag. The infringing car(s) will be penalized, restarting at the tail of the lead lap. Cars will not re-choose, rather the row will move up. On restarts, cars must stay in their lane and may not pass until the finish line. Changing lanes may result in a pass-through penalty. If a green flag lap is not completed before a yellow comes out all cars should go back to their prior position except for any cars that are penalized, receive assistance, or pit.

Restart Lineup: The field will be realigned according to the last completed lap. The field will be realigned in the following order: lead lap cars, lead lap cars that pitted, lapped cars, lapped cars that pitted, lead lap cars under penalty, lapped cars under penalty, free pass car, and waive around cars. Field will choose at designated point just past the finish line when instructed to by race control. All cars are eligible to choose at the cone. Restarts will be double file. Cars may choose the inside or outside lane as they approach the choose cone. If a car strikes the choose cone or changes lanes after the cone, that car must restart at the tail of the longest line. Cars that miss the choose lap will realign at the tail of the longest line. Any disputes in track position will be resolved by a call from race control. Failure to lineup in proper position may result in a pass-through penalty.

Red Flag: All cars must stop as quickly as safely possible when the red flag is displayed. Cars may go to the pits for crews to work on them, only after they have received approval from race control to do so. Cars pitting under red must restart at the tail of the field.

Black Flag: Cars that receive the black flag must go to pit road immediately. If a car does not go to pit road within three laps, that car's scoring will stop until the situation is rectified. Check with the spotter for guidance from race control.

Wave Around: At the end of any caution period, any cars that are at the tail of the lead lap, behind the pace car but in front of the race leader will be "Waved Around" to pass the pace car and return to the tail of the lead lap cars, thus ensuring that the leader of the race will always start the race at the head of the field. Cars using the "Wave Around" cannot pit during that caution period.

Free Pass: At the time the caution comes out, the first car behind the leader one lap down will be deemed to be the Free Pass (if Free Pass is the cause of the yellow then it would go to the next car in line). Free pass will stay in their position (Free Pass may pit if they elect to and still retain the Free Pass), until directed to pass the pace car after the pit cycle is completed. No free pass will be awarded in the last 10 laps of the event.

Slow Cars: Slow cars will be advised in the drivers meeting which lane to utilize in the presence of lead lap cars during the race. Lapped cars that create problems for lead lap cars may be penalized. Lapped cars should let the leaders go by on the preferred lane and then resume racing. Lapped cars that are repeatedly passed without giving the preferred lane during the race may be penalized. Cars fighting to stay on the lead lap are not forced to yield to the leaders until the leader has passed them. Minimum speed is 120% of the fastest lap from Practice.

Spotters: Spotters are required to be in the designated spotters stand for all on track activities. Only one spotter per team is allowed in the spotter stand, no guest. Spotters must have the ability to listen to race control via a standard electronic scanner or dedicated radio at all times. The frequency for this event is ASA 467.7875. If the spotter leaves or is removed from the spotter's stand, the car will be black flagged.

Post-Race: The top five finishers report directly to the victory lane area. Crews may touch the cars only how and when they are directed to by series officials.