



COMPETITION GUIDE

APPALACHIAN SUCKER PUNCH ASA STARS NATIONAL TOUR WINCHESTER 400

WINCHESTER SPEEDWAY

OCTOBER 12, 2025







SCHEDULE OF EVENTS

WINCHESTER 400 WINCHESTER SPEEDWAY

Saturday, October 11, 2025

7:45 AM 8:30 AM 9:00 AM 10:00 AM 10:30 AM 11:00 AM	ASA Draw & Tire Mounting (at Tire Compound) Credential Office Opens Garage Area Opens (ASA Team Load-In Begins) ASA Crew Chief Meeting ASA Technical Inspection Begins CRA Driver Meeting (at Series Trailer)				
11:30-12:00	Midwest Modified Tour Practice (30 Minutes)				
12:05-12:30 12:30-12:55	CRA Late Model Sportsman Series Final Practice (25 Minutes) Midwest Modified Tour Final Practice (25 Minutes)				
1:00-2:00 PM	ASA STARS National Tour Practice 1 (60 Minutes)				
2:05-2:25 РМ	CRA Street Stock Series Final Practice (20 Minutes)				
2:30-3:30 PM	ASA STARS National Tour Final Practice (60 Minutes)				
3:45 PM 4:00 PM 4:15 PM 4:15 PM	Midwest Modified Tour Qualifying ASA Qualifying Tires Released CRA Late Model Sportsman Series Group Qualifying ASA Qualifying Inspection Begins CRA Street Stock Series Group Qualifying				
4:55 PM 5:00 PM	Invocation / National Anthem Midwest Modified Tour Last Chance Race(s) CRA Street Stock Series (40)				
5:30 РМ	ASA Approved Qualifying Adjustments				
NOT BEFORE 5:45 PM	ASA STARS National Tour Winchester 400 Pole Qualifying Midwest Modified Tour Run for the Gun 50 Vores Welding CRA Late Model Sportsman Series (40)				

Saturday Inspection Schedule

TIME	TEAM
10:30	9 Derek Kraus
10:34	81 Carson Brown
10:38	26 Dawson Sutton
10:42	24 Gavan Boschele
10:46	28 Cole Butcher
10:50	14 Chase Pinsonneault
10:54	96 Derek Thorn
10:58	14 Austin Nason
11:02	22 George Phillips
11:06	30 Kyle Steckly
11:10	51 Stephen Nasse
11:14	28 Jesse Bernhagen
11:18	3 Chris Munson
11:22	33 Albert Francis
11:26	54 Matt Craig
11:30	66 Logan Bearden
11:34	1 Kasey Kleyn
11:38	45 Steven Ulman
11:42	711 Gabrielle Grigsby
11:46	23 Billy VanMeter
11:50	35 Jake Garcia
11:54	91 Ty Majeski
11:58	3 Jon Beach
12:02	71 Blake Rowe
12:06	15 Avery Demland
12:10	5 Will Sahutske

Cars not on this list may present for inspection at 12:14

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Sunday, October 12, 2025

8:00 _{AM}	Garage Area Opens
9:00 _{AM}	Grandstand Opens

9:30_{AM} ASA Driver Meeting (in Pavillion)

TO FOLLOW Chapel Service (On-Track Ministries) | 9:45 AM ASA Qualifying Tires Released

10:00_{AM} ASA Pre-Race Technical Inspection Begins 10:00-11:00 Fan Track Walk & Inspection Observation 11:30-12:10 ASA Driver Autograph Session (On-Track)

12:15 PM Class Photo | 12:15 PM ASA Race Tires Released

12:20 PM Pre-Race Ceremony 12:30 PM Driver Introductions

12:45 PM Invocation & National Anthem 12:55 PM Command to Start Engines

1:00 PM Appalachian Sucker Punch ASA STARS National Tour Winchester 400 Presented by Vore's Welding & Steel

Schedule is tentative and subject to change. All times are event local eastern time zone. Update on Tuesday, September 30, 2025 at 3:30 PM





EVENT VENUE

WINCHESTER 400 WINCHESTER SPEEDWAY

Haulers enter the facility on W Timbers Lane off State Highway 32. When arriving, follow the road and Track Officials will park you in the designated Hauler Parking area. Credentials are available at the Ticket Office by the main entrance. ASA Platinum Check In will be at the ASA Tent by the Credential Office from 8:30-9:30. Minors are allowed in the pits with proper minor paperwork completed. Please discard waste in provided trash cans or closed trash bags.



Rain Date: Monday, October 13, 2025

Series Contacts

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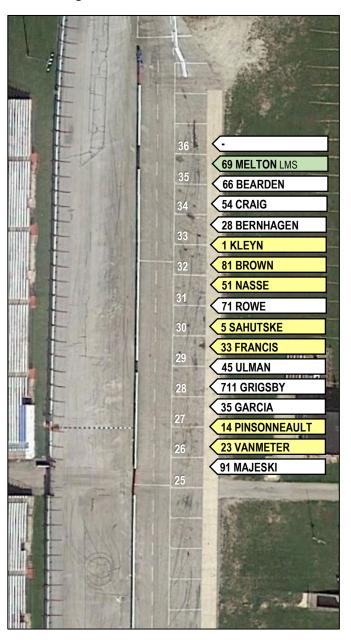


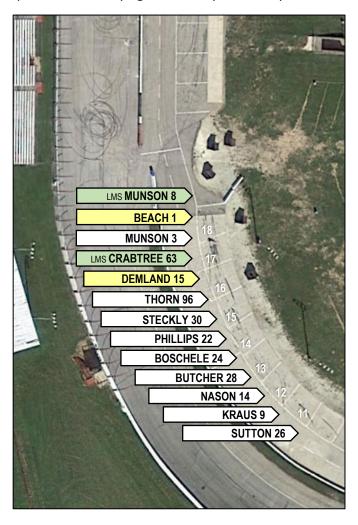


GARAGE AREA

WINCHESTER 400 WINCHESTER SPEEDWAY

Teams will work from Pit Road on Saturday. Teams will be able to move pit equipment down to the infield at 9:00am on Saturday morning. Pit stalls are assigned by 2025 ASA Owner Points with consideration of those competing in multiple races throughout the event weekend. Pit road selection will take place after Qualifying on Saturday for Sunday's race.









TECHNICAL INSPECTION PROCEDURES

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Tech Inspection

Undercar, Underhood and Safety Inspection will take place in the pit stalls Saturday morning. Please have car on jackstands with wheels, hood and decklid removed. Please have driver safety gear readily available. All cars are required to go through inspection, on Saturday morning, at the designated time. Times are assigned by order of entries. A maximum of 4 crew members, plus the driver, may be in the inspection area. Tech line stations include but are not limited to templates, referee, and scales.

Cars will have 30 lbs. of air in the right side and 20 lbs. in the left side tires while in the inspection area.

Any infractions found during inspection must be resolved and rechecked by an official prior to the end of final practice. If recheck is not completed in the proper time frame, car may be placed under penalty and forfeit the fastest of their two qualifying lap times. Cars failing safety inspection may not take to the track until all infractions are rectified.

Qualifying Inspection

All cars participating in the event are required to present for inspection at the designated time. Order of inspection is determined by qualifying order. The car must be on the ground, ready to present for inspection by 4:15pm. Please wait for officials to send you to the inspection area. If additional time is needed for mechanical reasons, teams must get permission from the Chief Technical Inspector prior to the time in which cars are required to be on the ground. Cars failing to present for inspection at the appropriate time may be placed under penalty and forfeit the fastest of their two qualifying lap times.

Please have the sway bar and tape on the grill set before inspection.

Cars failing qualifying inspection will have one attempt to resolve the infraction(s). If multiple attempts are needed to rectify the infraction(s), car may be placed under penalty and forfeit the fastest of their two qualifying lap times.

Once the car enters the inspection area (and impound area), crews may not lift, tug, or adjust the car in any manner. Crew members, including the driver, are NOT permitted to be with the race car once the car is parked in the impound area without an official present. Please park the car, fasten the window net, and leave the area. Crew may return to the car at the schedule approved adjustment time. Tampering with the car in the impound area may result in penalties up to loss of qualifying lap(s).

Approved Qualifying Adjustments

A decision about the use of generators will be announced at the Crew Chief Meeting. Cool down units are not allowed. Use of such units are subject to severe penalty.

At the designated time (5:30pm) a maximum of three crew members, plus the driver, may make approved qualifying adjustments. Those adjustments are air pressure and driver comfort only. All tape must be completed prior to qualifying inspection. Tape may NOT be added after the car clears inspection.

Post-Qualifying Inspection

Cars will be captured after qualifying. Once the Qualifying run is complete for a team they will either be sent to impound or back to their pit stall. Following the completion of Qualifying the Top 5 will be sent to tech for Post Qualifying Inspection. The only adjustments allowed in impound are air pressure, tape on the nose and brake ducts, and stagger may be checked with a stagger stick only. Once adjustments are complete, crews must leave the car and may not return until given permission to do so by series official.

Once the field begins to grid for racing, teams may 'pull out of impound' and service car. Team will be placed under penalty, restarting at the tail of the field. Cars pulling out of impound prior to this, unless approval is granted by series official for a safety concern, may incur further penalties including being sent to the tail of the field.





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RACE FORMAT

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Feature Race

The race is a 400-lap caution counting race, except for the final 10 laps of the race. Cars cannot lose a lap during a caution period. The race will be conducted in three stages with the completion of Stage 1 at lap 150 and the completion of Stage 2 at lap 300. The stage may be completed if a caution flag occurs within the final ten laps of the scheduled stage distance (lap 140-150, 290-300). There are no scheduled competition cautions in this race. The race is complete after three overtime finishing procedure attempts.

5	TART	POSSIBLE TO	END STAGE 1		POSSIBLE TO	END STAGE 2	FINISH
	1-139	140-149	150	151-289	290-299	300	301-400
_	CONTROLLED PIT STOP POSSIBLE CONTROLLED CONT						

Starting Lineup

The starting field is set by qualifying results. Starting positions 1-20 are locked in from Qualifying. Feature starting positions 21 through 24 are determined by the finishing results of the Last Chance Race. Starting positions 25 and 26 will be awarded to the cars highest in ASA STARS National Tour 2025 Owner Championship point standings.

Qualifying

Qualifying will be conducted one car at a time. Each car will receive one warmup lap and two laps on the clock. Cars may only make one qualifying attempt. An attempt is officially made when the car passes the finish line to begin the first lap on the clock. In the event a car spins prior to taking the green flag, that car may not go counter race direction.

For this event, the order of qualifying is determined by draw. Cars must qualify in the proper order. If a car misses their position, the team will be placed on a 5-minute clock to present the car for qualifying. Once the 5-minutes expires, that car may not qualify. For this event, all cars are will be sent from turn 2 pit out. After checkers back to Pit Road.

In the event of inclement weather or time delays, series at its discretion may change the format of qualifying to a group qualifying format. If qualifying is canceled, the field will be set by ASA STARS National Tour 2025 Championship Owner standings. Car owners that have not earned any series points in 2025 will be lined up by order of entry behind those with points.

General Procedures

This is a 20-gallon minimum Sunoco fuel required purchase event. Fuel shall be purchased before qualifying inspection.

A muffler must be used and installed in a configuration that will suppress exhaust noise to a max of 99 dbs at 100 feet. No scuffing tires in the garage area, on pit road, or around track safety workers/officials.

No cell phones, smart watches or Bluetooth devices allowed in cars at any time. Violations may result in disqualification. Lead weight must be painted white with car number marked. This will be checked.

Cars must display series windshield and required contingency decals and a transponder is required to be on the car at all times the car is on track.

Any safety infractions found during ASA inspection this year must be rectified prior to Practice 1.

All cars are required to use ASA provided ignition boxes.

The draw conducted at the Tire Trailer is the same draw used for tire stacks, ignition boxes, and qualifying order.

Safety Laps: Any team (car) that has been on track and needs to go to a backup car must notify chief technical inspector and upon approval could be given the following options, 1- Will be given safety laps, but must start at the rear of the field 2-Qualify following normal procedures with no safety laps.







CONTROLLED PIT STOPS

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Pit Cycle

Controlled pit stops will occur every time the caution flag is displayed unless Race Control, at their discretion, calls a 'Quickie Yellow' or no cars come to pit road the first lap pits are opened.

The controlled pit stop cycle is three laps.

When pitting during a controlled pit stop cycle, cars that pitted will return to the track in the same order as they entered the pits, relative to the cars that pitted, and will line up behind the cars that stayed out. Cars returning after the controlled pit cycle is complete (3 laps) will be realigned behind the cars that return in time. To remain in the cycle, cars must beat the pace car off pit road, the third time by. Cars pitting too soon or out of cycle (second time by, or later, after the pits are opened) will be penalized and will restart at the tail of the field.

Pitting Procedure

Cars shall remain single file behind the pace car during the caution. Do not pullup to pit. Remain in line until your car reaches the designated pit entry point.

The pit road speed limit is 35 mph.

Cars must pit within their designated pit box.

Only traditional tools and procedures may be used during a pit stop. All pit equipment and crew must remain behind the pit wall until your car is in the box. A maximum of 5 crew members allowed to service the car. No shorts or open toe shoes for over the wall crew members please.

All four tires may be changed. Race tires may be changed during a controlled pit stop. Tire changes during a quickie yellow must be approved by pit road official.

Pit Road infractions including but not limited to speeding, late off pit road, running the stop board, pitting out of the box, too many men over the wall, equipment leaving the box, etc. will result in a penalty of restarting at the tail of the field.

Pit Road Selection

Pit stall selection will take place at the ASA trailer after the Qualifying on Saturday. Crew Chiefs (1 per team) will select pit stalls one at a time in the order of Qualifying results. Multi-car teams who would like to pit together may select both boxes at the same time. Those teams electing to do that will select their boxes when the slowest of their two cars is called.

Tires

The approved tires for competition are Hoosier Racing Tires ST45* left side and ST3* right side. This is a 16-tire maximum race. Tires are impounded. Approved tools in the impound area include tire gauge, tire tape, and air hose. Car number decal must be on wheels.

Teams may scuff race tires in Final Practice. Tires must be returned to impound by the conclusion of Final Practice. Qualifying tires will be impounded until the designated release time (4:00pm). Tires must be scanned/stamped prior to

leaving the impound area. Tires must be returned to tire impound following Qualifying. Cars must start the race on the

same tires used for qualifying.

All flats must be approved. Race tires can only be changed during a controlled pit cycle.



RACE PROCEDURES

Initial Start: Flagman starts the race. Cars must stay in their lane until the finish line. No jumping a start or changing lanes before the finish line. If a green flag lap is not completed on the initial start, there will be a complete restart with all cars back in their original starting position except for any cars that are penalized, receive assistance, or cars that pit.

Stages: The race will consist of three points paying stages. The red/white/blue ASA STARS flag will be displayed at lap 150 and 300 signifying the completion of the stage and should be treated accordingly. Caution lights will illuminate when the lap is completed.

Yellow Flag: There will be no racing back to the caution. When the yellow flag is displayed, all cars must slow to a caution pace and bunch up as quickly as safety allows, so safety crews can work on track. All cars must get single file and stay single file. Lineup disputes will be settled by race control. Failure to comply can result in penalties including being placed at the rear of the field and up to disqualification. No tire scuffing around workers on track.

Cars Involved in the Caution: Only car(s) directly involved in bringing out the caution will go to the tail of the field. Any cars that spin or stop but were not directly involved with the initial cause of the caution, will get their spots back if they do not go to pit road. Rough driving will not be tolerated. If contact with a car causes a yellow flag and the contact is not a "racing incident," that car will also be sent to the tail. Rough driving can result in penalties including being sent to the tail of the field or possible disqualification from the event. Cars deemed intentionally creating or stopping on the track to create their own caution will receive a two-lap penalty.

Restart: Restarts will always take place in the box coming off turn 4. The restarts will be double file and will use the choose rule described below for restart lineup. Once the pace car leaves the field the leader can steadily increase their speed until the box. Leader must accelerate first, once in the box. No slowing, weaving, brake checking or decrease in acceleration once the pace car leaves the field. The MINIMUM restart speed is 45 mph. Cars must stay in their lane until the finish line. No jumping a start before the finish line. If a restart violation occurs Race Control reserves the right to call the start back by displaying the yellow flag. Two restart infractions will result in car(s) being penalized, restarting at the tail of the lead lap. Cars will not re-choose, rather the row will move up. Cars must stay in their lane until the finish line. No changing lanes before the finish line. Changing lanes may result in a pass-through penalty. If a green flag lap is not completed before a yellow comes out all cars should go back to their prior position except for any cars that are penalized, receive assistance or pit.

Restart Line-up - The field will be realigned according to the last completed lap. The field will be realigned in the following order: lead lap cars, lead lap cars that pitted, lapped cars, lapped cars that pitted, lead lap cars under penalty, lapped cars under penalty, free pass car, and waive around cars. Field will choose at designated point just past the finish line when instructed to by race control. All cars are eligible to choose at the cone. Restarts will be double file. Cars may choose the inside or outside lane as they approach the choose cone. If a car strikes the choose cone or changes lanes after the cone, that car must restart at the tail of the longest line. Any disputes in track position will be resolved by a call from race control. Failure to lineup in proper position may result in a pass-through penalty.

Red Flag: All cars must stop as quickly as safely possible when the red flag is displayed. Cars may go to the pits for crews to work on them, only after they have received approval from race control to do so. Cars pitting under red must restart at the tail of the field.

Black Flag: Cars that receive the black flag must go to pit road immediately. If a car does not go to pit road within 3 laps, that car's scoring will stop until the situation is rectified. Check with the spotter for guidance from race control.

Wave Around: At the end of any caution period, any cars that are at the tail of the lead lap, behind the pace car but in front of the race leader will be "Waved Around" to pass the pace car and return to the tail of the lead lap cars, thus ensuring that the leader of the race will always start the race at the head of the field. Cars using the "Wave Around" cannot pit during that caution period.

Free Pass: At the time the caution comes out, the first car behind the leader 1 lap down will be deemed to be the Free Pass (if free pass is the cause of the yellow then it would go to the next car in line). Free pass will stay in their position (Free Pass may pit if they elect to), until directed to pass the pace car or drop to the tail of the field and have your lap added manually. No free pass will be awarded unless a green lap is completed or in the last 10 laps of the event.

Slow Cars: Slow cars will be advised in the drivers meeting which lane to utilize in the presence of lead lap cars during the race. Lapped cars that create problems for lead lap cars may be penalized. Lapped cars should let the leaders go by on the preferred lane and then resume racing. Lapped cars that are repeatedly passed without giving the preferred lane during the race may be penalized. Cars fighting to stay on the lead lap are not forced to yield to the leaders until the leader has passed them.

Spotters: Spotters are required to be in the designated spotters stand for all on track activities. Only one spotter per team is allowed in the spotter stand, no guest. Spotters must have the ability to listen to race control via a standard electronic scanner or dedicated radio at all times during the event. The frequency for this event is ASA 467.7875. If the spotter leaves or is removed from the spotter's stand, the car will be black flagged.

Post-Race: The top three finishers report directly to the victory lane area. Fourth and fifth report to the inspection area. Additional cars may be captured. Crews may touch the cars only how and when they are directed to by series officials.